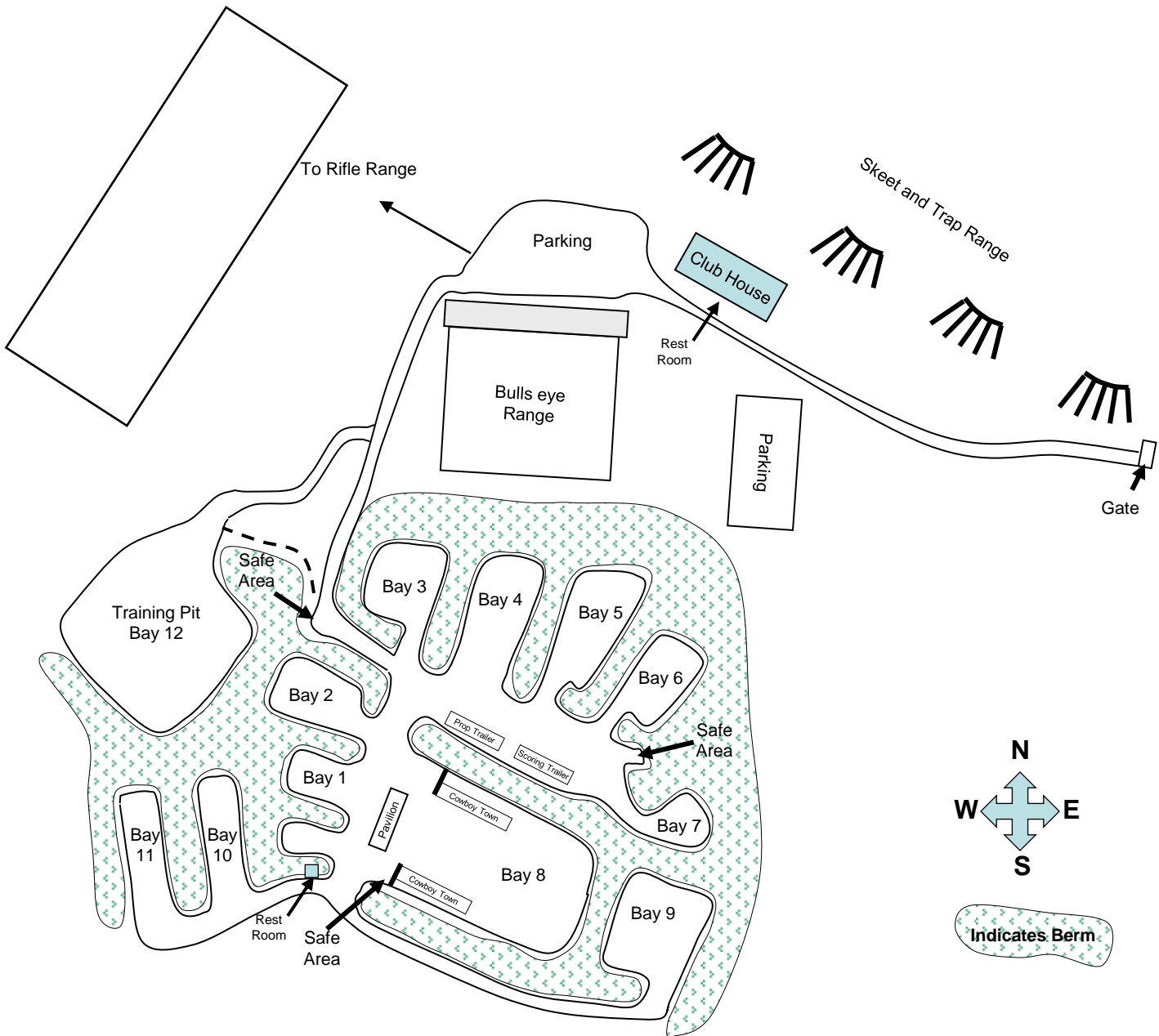




Welcome to the GADPA Monthly IDPA Match

South River Gun Club Range Map



Stage 1

Stage 1: EI-Prez



Bay 2

Scenario: EI-Prez

Start Position: Start facing up range with 6 rounds MAX. in pistol.

Stage Procedure: On the buzzer, turn and fire 2 shots at each T1 - T3, reload from slide lock and fire 2 shots at each T1 - T3..

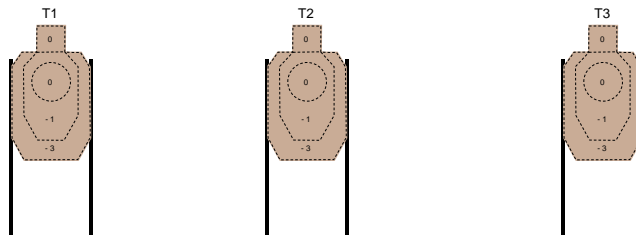
Concealment: NOT Required.

Scoring: **Limited Vickers**

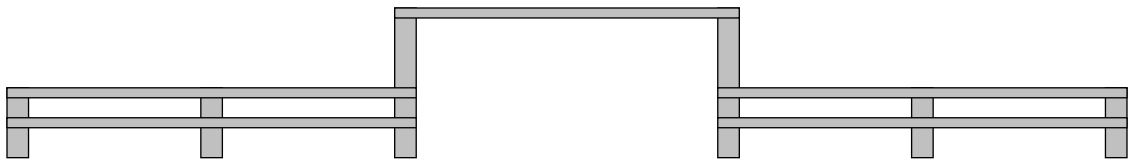
Scored Hits: 12 rounds, **4 each** on T1-T3

Targets: 3 IDPA

Penalties: standard



10 yards



COURSE DESIGNER: C. English

Stage 2

Stage 2: The Good, The Bad and The Ugly



Bay 2

Scenario: Three really ugly dudes have made it clear that you will not go home alive if you don't turn over your wallet and your wife. Their friends have taken your wife inside and are threatening her with execution.

Start Position: Standing at P1 hands relaxed by your side

Stage Procedure: On the buzzer, draw and engage T1-T3 **while retreating** to P2.
At P2 engage T4-T5 with 3 rounds each.

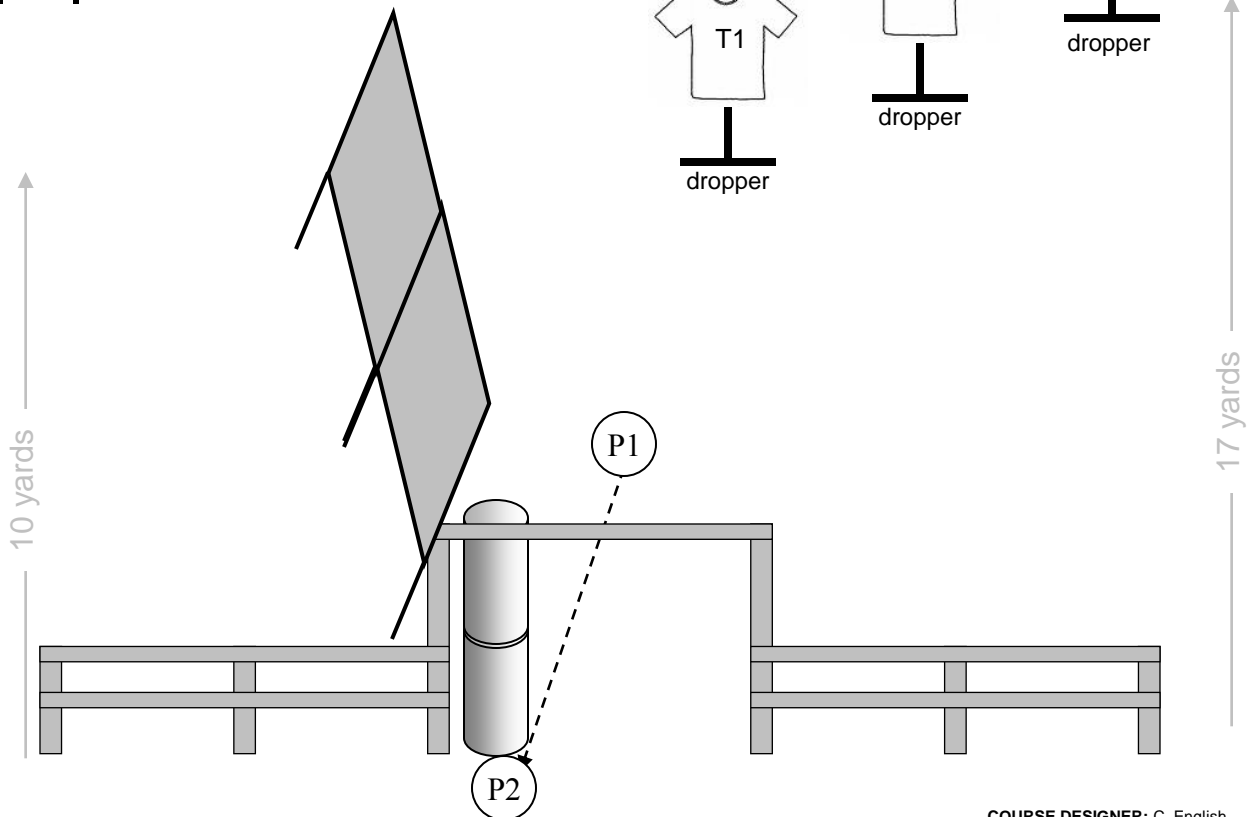
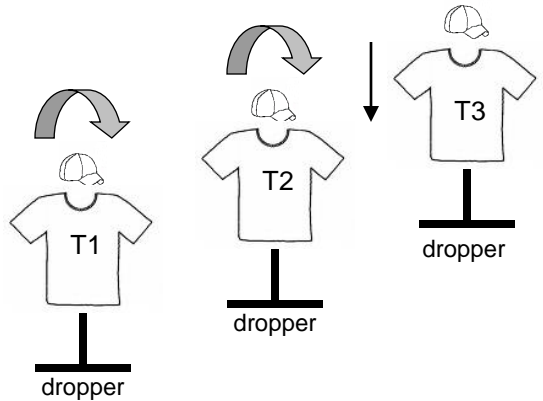
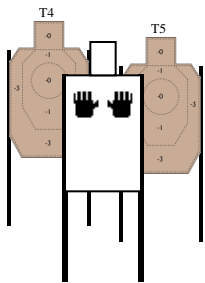
Concealment: Required.

Scoring: Vickers

Scored Hits: 9 rounds, T1-T3 must fall. **3 each** on T4-T5

Targets: 3 steel, 2 IDPA

Penalties: standard, steel that does not fall is scored as a miss



COURSE DESIGNER: C. English

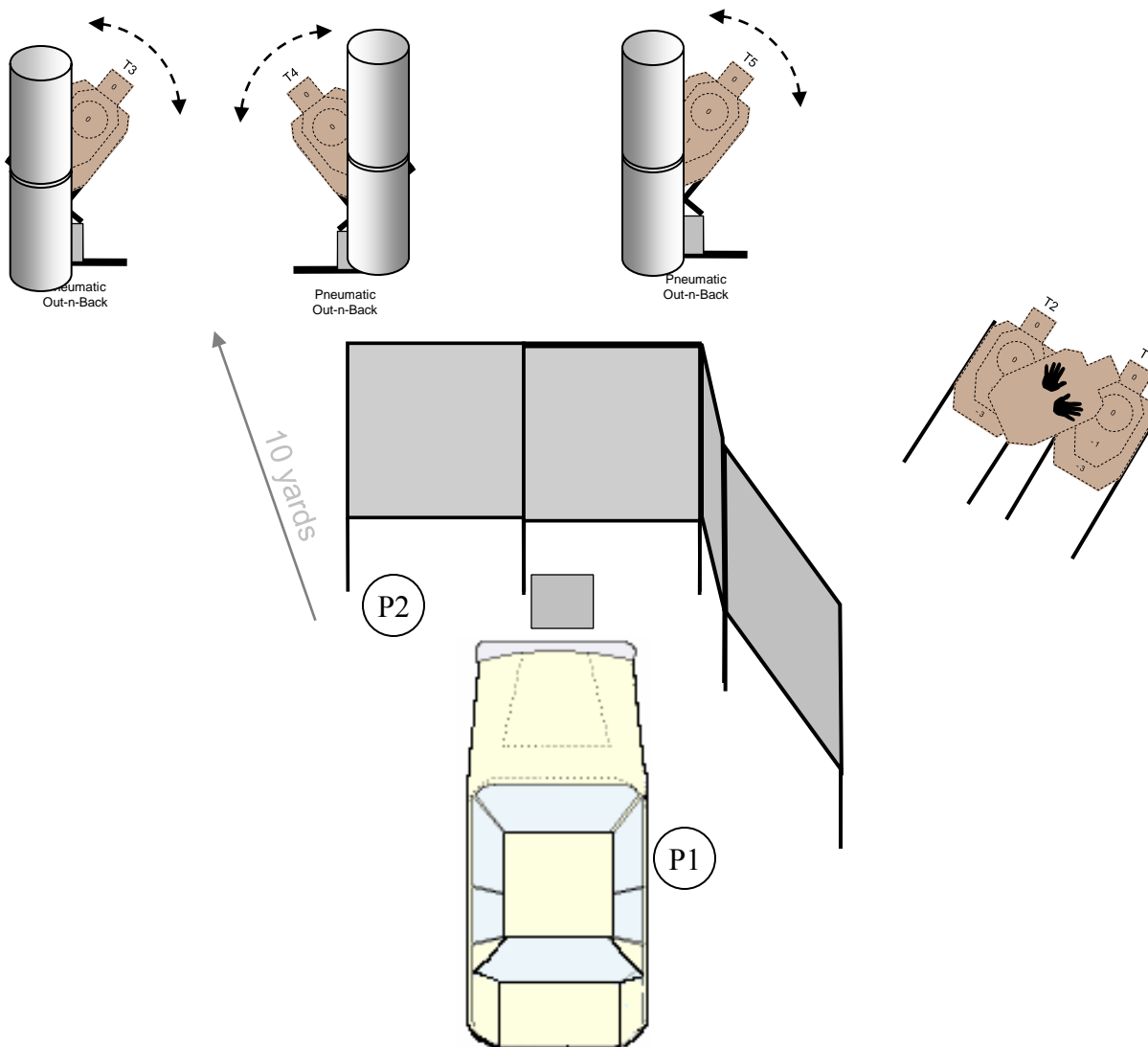
Stage 3

Stage 3: In the Garage (the sequel)



Bay 3

- Scenario: As you exit your car in the garage, you interrupt gang members sacking your home.
- Start Position: Standing at P1 with your hands by your side.
- Stage Procedure: On the buzzer, engage T1-T2 from cover at P1. Step on the pad while moving to P2 and then Engage all remaining targets from cover.
- Concealment: Required.
- Scoring: **Vickers**
- Scored Hits: 18 rounds. **3 each** on T1–T5
- Targets: 6 IDPA
- Penalties: standard



Stage 4

Stage 4: The Camp Site



Bay 4

Scenario: While camping at your mountain retreat, dope growers decide they need your camp site for their activities.

Start Position: Standing at P1 with hands relaxed by your side

Stage Procedure: On the buzzer, draw and engage T1-T2 from cover at P1. You may engage T3 while moving to P2. At P2, engage all remaining targets from cover. **If you have engaged T3 from P1, you may perform a tac load while moving to P2.**

Concealment: Required.

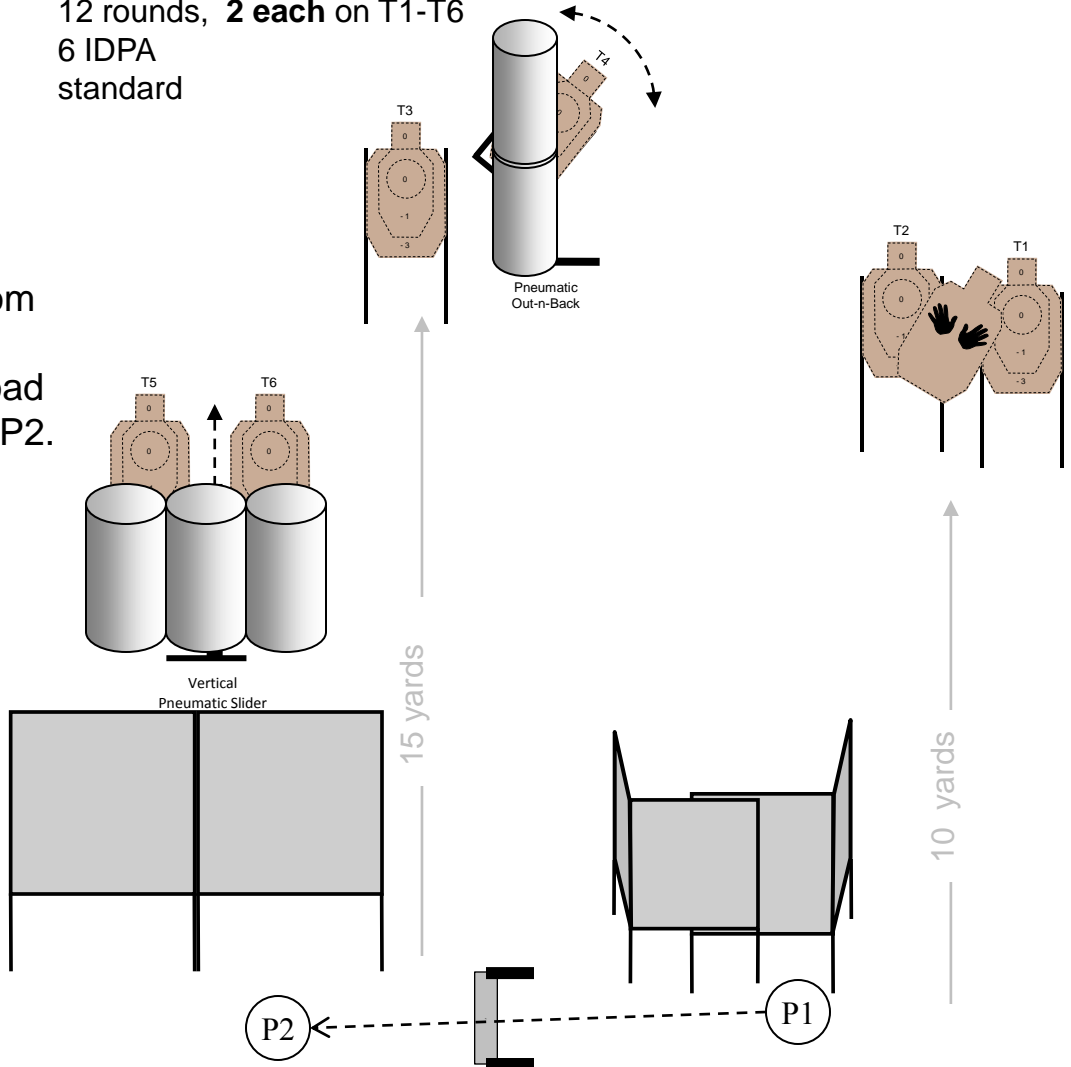
Scoring: **Vickers**

Scored Hits: 12 rounds, **2 each** on T1-T6

Targets: 6 IDPA

Penalties: standard

If you have engaged T3 from P1, you may perform a tac load while moving to P2.



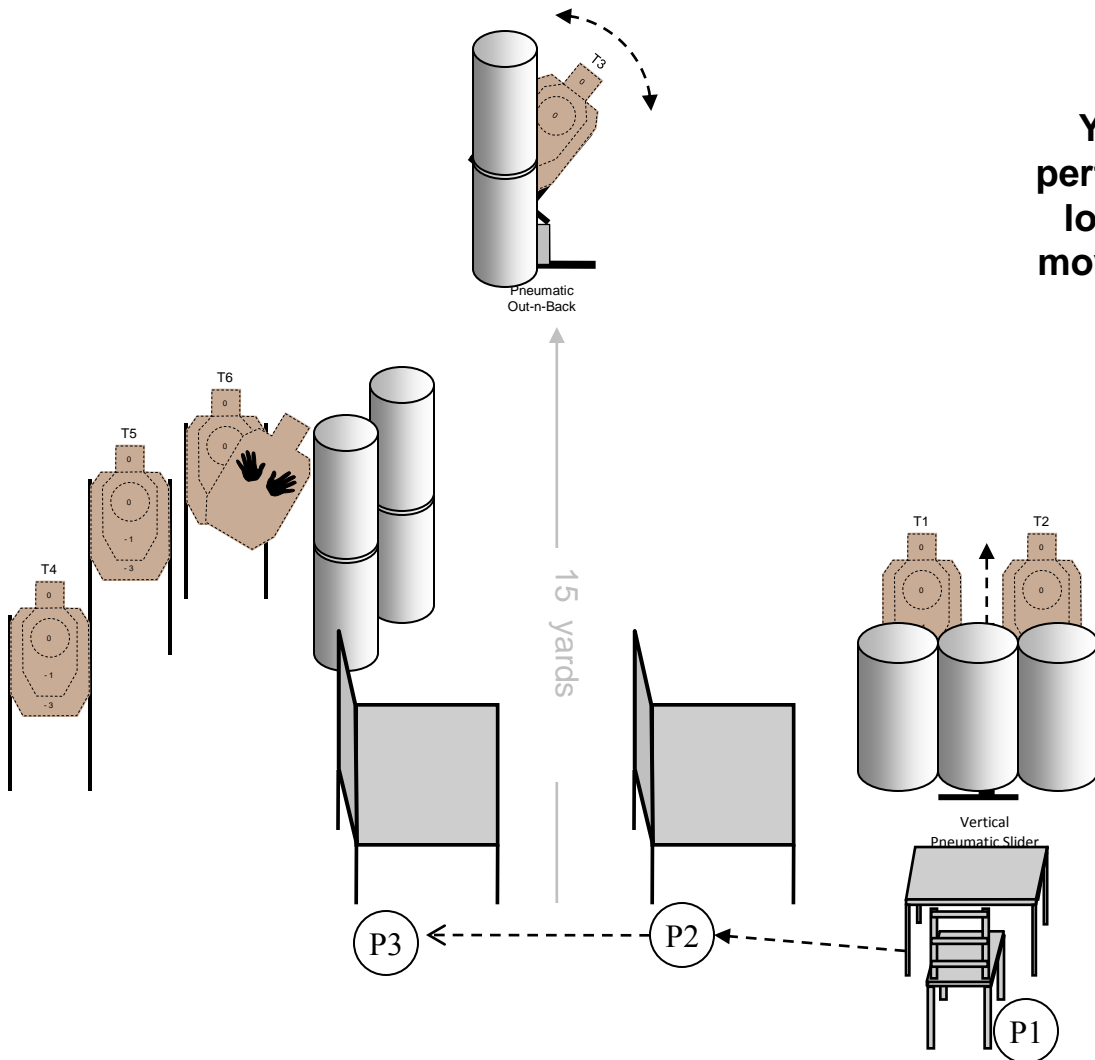
Stage 5

Stage 5: Dunkin Donuts



Bay 5

- Scenario:** While enjoying your éclair and coffee, thugs decide to rob the donut shop.
- Start Position:** Seated at P1 with a coffee cup in your strong hand.
- Stage Procedure:** On the buzzer, drop the cup and push the button with your strong hand. Engage T1-T2 while seated. You may engage T3 while seated or you may get up and find cover at P2. Engage all remaining targets from cover. **You may perform a tac load while moving to P2 or P3.**
- Concealment:** Required.
- Scoring:** **Vickers**
- Scored Hits:** 18 rounds, **3 each** on T1-T6
- Targets:** 6 IDPA
- Penalties:** standard, not shooting T2 on the move



You may perform a tac load while moving to P2 or P3.

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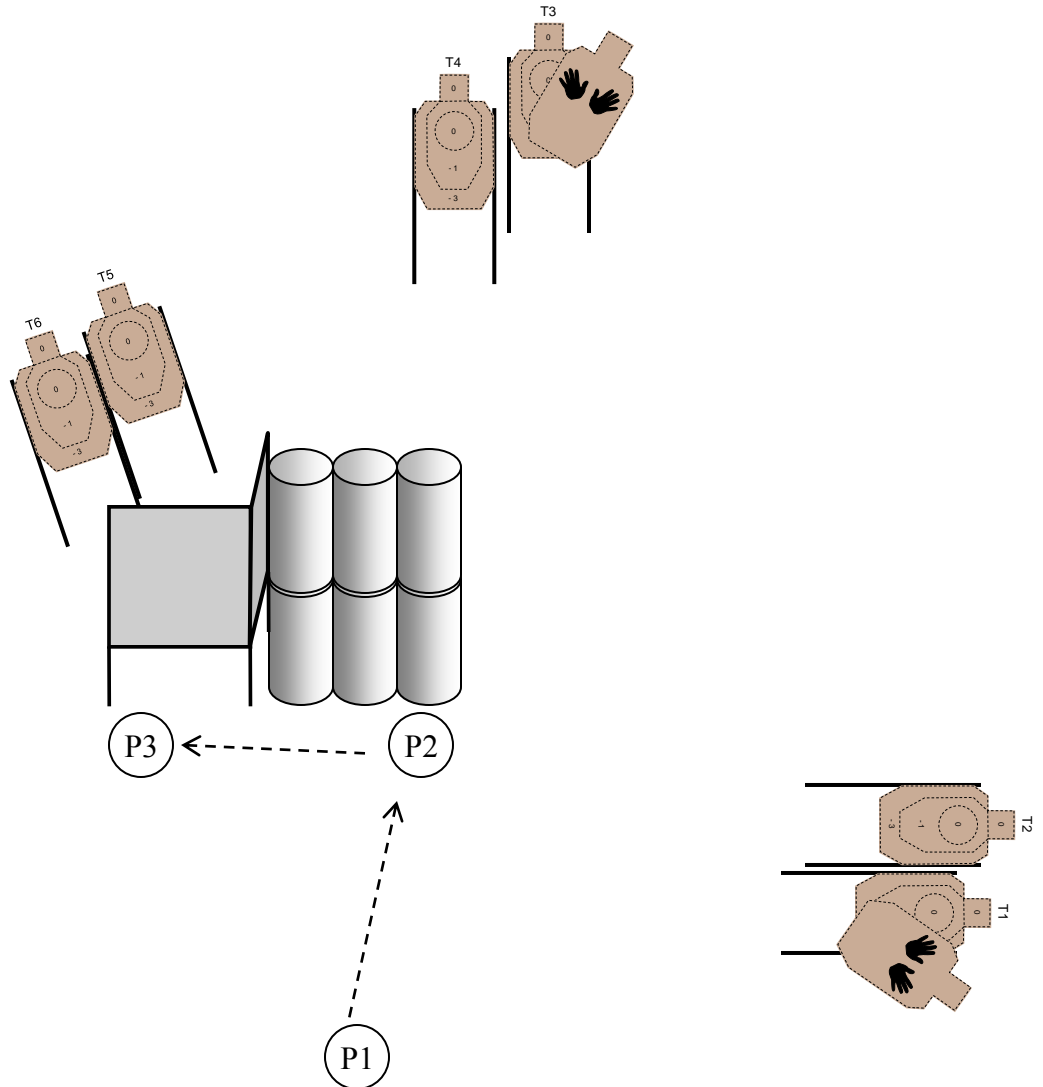
Stage 6

Stage 6: Hurricane



Bay 6

- Scenario:** In the aftermath of a hurricane, you must fight through armed looters who have set upon your neighborhood.
- Start Position:** Standing at P1 with gun at low ready.
- Stage Procedure:** On the buzzer, engage T1-T2 while moving to P2. From P2, engage T3-T4 and then proceed to P3. Use cover when it is available.
- Concealment:** Required.
- Scoring:** **Vickers**
- Scored Hits:** 12 rounds, **2 each** on T1-T6
- Targets:** 6 IDPA
- Penalties:** standard



Stage 7

Stage 7: Inside the Office



Bay 9

Scenario: Your surprise a gang of thieves who are robbing your place of business.

Start Position: Standing at P1.

Stage Procedure: On the buzzer, engage T1 while retreating, all other targets are to be engaged from cover.

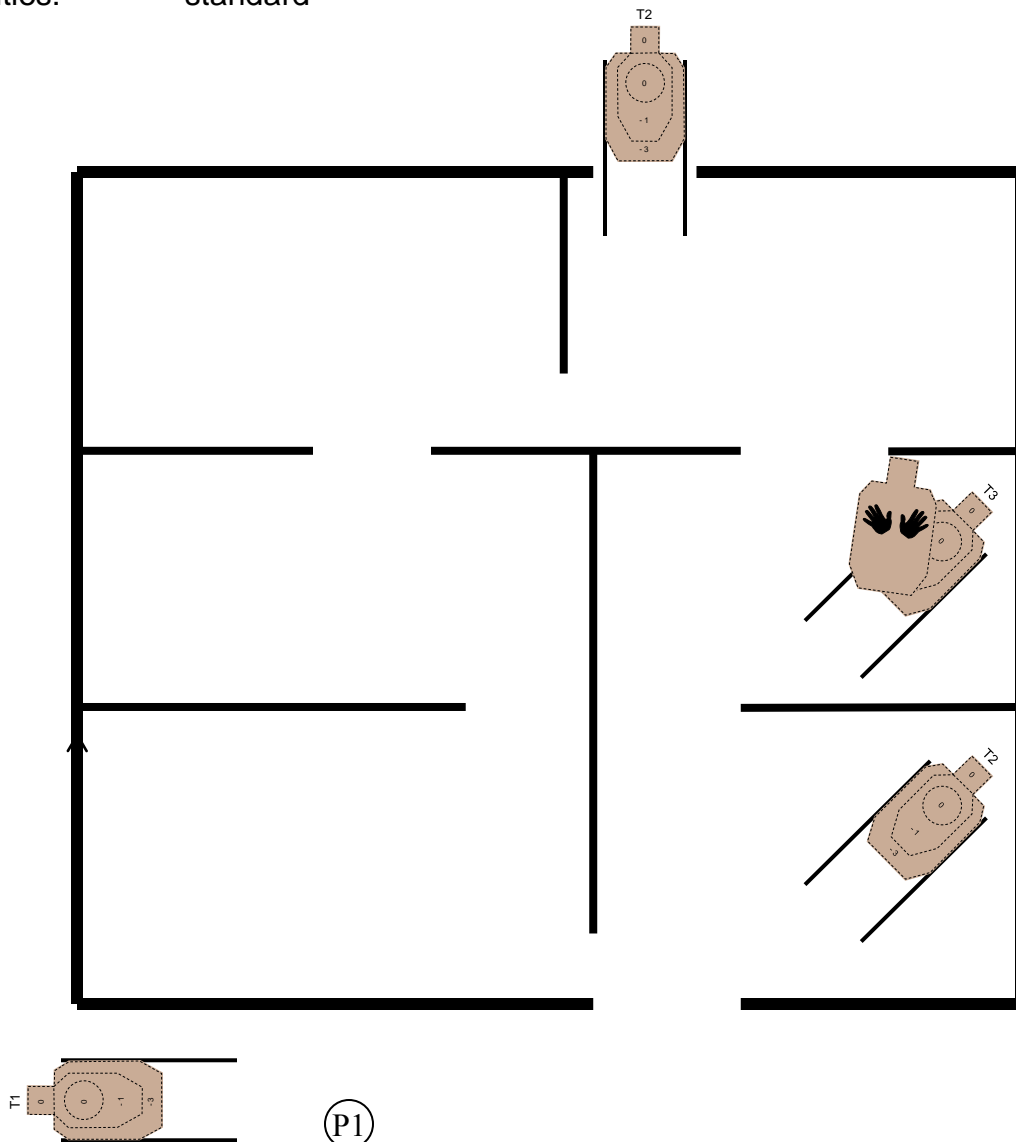
Concealment: Required.

Scoring: **Vickers**

Scored Hits: 15 rounds, **3 each** on T1-T5.

Targets: 5 IDPA

Penalties: standard



COURSE DESIGNER: C. English